WHAT IS CLAIMED IS:

1. A method of generating a feasible schedule for n jobs given a duration and a revisit time for each job, comprising:

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determining whether it is impossible to generate a feasible schedule;

determining whether a round robin schedule is possible;

calculating theoretical probabilities;

calculating actual probabilities;

creating a potential schedule based on the theoretical probabilities and the actual probabilities; and

searching for a feasible schedule from the potential schedule.

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2. The method of claim 1, wherein determining whether it is impossible to generate a feasible schedule comprises determining whether $\sum_{i=1}^{n} \frac{\tau_{i}}{\tau_{i} + \mu_{i}} > 1$ is satisfied.

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3. The method of claim 1, wherein determining wherein determining whether a round robin schedule is possible comprises determining whether $\sum_{i\neq i}^{n} \tau_{i} \leq u_{i}$ is satisfied.

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4. The method of claim 1, wherein calculating theoretical probabilities comprises selecting a $z_i \ge \frac{\tau_i}{\tau_i + k \cdot u_i}$, i = 1, ..., n, such that $\sum_{i=1}^n \frac{\tau_i}{\tau_i + \mu_i} = 1$.

5. The method of claim 4, wherein selecting the $z_i \ge \frac{\tau_i}{\tau_i + k \cdot u_i}$, i = 1, ..., n, such

that
$$\sum_{i=1}^{n} \frac{\tau_i}{\tau_i + \mu_i} = 1$$
 comprises one of $z_i = \frac{\tau_i (\tau_i + u_i)^{-1}}{\sum_{i=1}^{n} \frac{\tau_i}{\tau_i + u_i}}$ or $z_i = \frac{1}{\tau_i + k \cdot u_i}$ with k

independent of i = 1, ..., n.

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6. The method of claim 4, wherein calculating theoretical probabilities further comprises calculating a $q_i = \frac{z_i}{\sum_{j=1}^{n} z_j}$, i = 1, ..., n.

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- 7. The method of claim 1, wherein calculating the actual probabilities comprises calculating $\frac{N_i}{N}$, i = 1, ..., n.
- 8. The method of claim 1, wherein creating a potential schedule based on the theoretical probabilities and the actual probabilities comprises storing results from $j = argmax_{i=1,...,n}d_i$, wherein d_i is the difference between the theoretical probabilities and the actual probabilities.

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9. A machine-readable medium having instructions stored thereon for execution by a processor to perform a method of generating a feasible schedule, comprising: determining whether it is impossible to generate a feasible schedule; determining whether a round robin schedule is possible;

calculating theoretical probabilities;

calculating actual probabilities;

creating a potential schedule based on the theoretical probabilities and the

actual probabilities; and

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searching for a feasible schedule from the potential schedule.

10. A system of generating a feasible schedule comprising:

means for calculating theoretical probabilities;

means for calculating actual probabilities;

means for creating a potential schedule based on the theoretical

probabilities and the actual probabilities; and

means for searching for a feasible schedule from the potential schedule.